



South Tweed Community Touch Association Incorporated 2020

Revised 2 December 2020



Conditions of Entry

2 October 2020 – 18 December 2020

South Tweed Community Touch Association Incorporated

Corner of Fraser Drive and Leisure Drive, Tweed Heads South NSW 2486

southtweed_touch@hotmail.com

Executive Committee

- President
- Vice President
- Treasurer
- Secretary

General Committee

- Referee Coordinator
- Referee Coach
- Canteen Convenor
- Representative Director

Referee contact number 0400 605 555

For any phone enquiries or any questions about the 2020 Season please contact 0400 605 555



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1. IMPORTANT DATES

2 October 2020	Season Commences
4 December 2020	Last game and Presentation for U8's
11 December 2020	Semi Finals 1 v 4 and 2 v 3 then Winner v Winner in Grand Final
18 December 2020	Grand Final 1 v 2

2. SHIRT COLLECTION

All information will be published on the South Tweed Community Touch Association Incorporated website and Facebook page.

South Tweed Community Touch Association Inc will not be doing a shirt buy back for the 2020 Season.

If a new player requires a new shirt these can be purchased for \$20.00, this is an option as a saleable item during the registration process however if this is missed you have the option to purchase a new shirt from the Club.

3. POLICIES AND CONDITIONS

All Policies and Conditions are those stated by Touch Football Australia (TFA), Queensland Touch Football (QTFA), South Tweed Community Touch Association Inc. (STCTFAI).

All relevant policies are displayed on respective websites. Please pay particular attention to TFA policies on <https://touchfootball.com.au/policies/sport-policies/>

4. FEE STRUCTURE

All players will pay fees of \$100.00 if they already have a shirt and \$120.00 if a shirt is required. This is per player, no exceptions.

- Active Kids vouchers can be redeemed as full or part payment of registration fees totalling \$100.00
- The shirt fee of \$20.00 can be paid for online during the registration process or at the Club
- There is no discount for additional children per family
- There is no discount for the Under 6 and Under 8 age groups
- Fees cover the cost of insurance, referees and playing shirts

5. PLAYING IN MORE THAN ONE TEAM

- Players can only play in one Team for the 2020/2021 Season as per COVID-19 (Coronavirus) restrictions
- A player cannot play in more than one Team
- A player cannot play as a fill-in player on another Team
- Only players registered to a Team can play for that Team



6. TEAM DELEGATE (COACH OR TEAM MANAGER) AND TEAM COVID SAFETY OFFICER

Each Team are required to supply a Team Delegate who is eighteen (18) years of age or older, this person can be the Team Coach or Team Manager.

Each Team are required to supply another person who is eighteen (18) years of age or older, who will be the Team Covid Safety Officer. The Covid Safety Officer will be responsible for all Team players and Team spectators to follow our Covid Safety Plan which includes signing on with the QR code and hand sanitising for example.

The Team Delegate and Team Covid Safety Officer must not be the same person.

The Team Delegate will be responsible for the behaviour of Team members and Team spectators.

Team Delegate Notes:

1. Team Delegate must have a current NSW Working With Children Check (WWCC). Details must be provided at time of registering a Team or prior to the Team taking the field for the first game. Failure to do so will result in loss of points for offending Team/s.
2. Ensure that all players have registered to their particular Team online using the MySideline website by the due dates. If a player has not registered to their Team online using the MySideline website, they are not permitted to participate.
3. Ensure that all players have updated their personal contact details with the Team Delegate and South Tweed Community Touch Association Inc.
4. Ensure all Team members and Team spectators have read and have an understanding of the Zero Tolerance Policy set out by South Tweed Community Touch Association Inc.
<https://www.southtweedtouch.com/snr-conditions-of-entry>
5. Ensure players behave in an appropriate manner both on and off the field, before and after each game. Offensive language and bad behaviour will not be tolerated.
6. Ensure all Team members and Team spectators have read and have an understanding of the Touch Football rules and regulations set by Touch Football Australia <https://touchfootball.com.au/about-touch-football/rules/>

Team Covid Safety Officer Notes:

1. Team Covid Safety Officer must have a current NSW Working With Children Check (WWCC). Details must be provided at time of registering a Team or prior to the Team taking the field for the first game. Failure to do so will result in loss of points for offending Team/s.
2. Ensure all players know and comply with the COVID-19 Safety Plan.

7. WORKING WITH CHILDREN CHECK

The Working With Children Check (WWCC) is a legal requirement that applies to persons who work or volunteer with children (Under 18 years of age). It checks the background of persons who work or volunteer with children in sport clubs, schools, child care centres, community groups, churches and other organisations. It involves a national criminal history check and a review of findings of workplace misconduct.

The result of a Working With Children Check (WWCC) is either a clearance to work with children for five years, or a bar against working with children. Cleared applicants are subject to ongoing monitoring and relevant new records may lead to the clearance being revoked.

The Working With Children Check is fully portable so it can be used for any paid or unpaid child related work in NSW for as long as the worker remains cleared.

<https://www.kidsguardian.nsw.gov.au/child-safe-organisations/working-with-children-check>

Please email your Working With Children Check to southtweed_touch@hotmail.com



8. TEAM NUMBERS

Nominated Teams are required to have a minimum of eight (8) registered players and a maximum of ten (10) registered players before the commencement of competition.

A Team who require registering more than ten (10) players must apply in writing to the South Tweed Community Touch Association Incorporated Committee outlining the reasons to exceed ten (10) players.

Usually Teams in a local competition such as this, will have at least ten (10) registered players or ideally eight (8) registered players.

The 8th Edition of the Touch Football Australia Playing Rules (six (6) a side on the Field of Play at any one-time during matches) will apply unless otherwise stated.

A Team must have a minimum of four (4) players on the field for a match to commence or continue, except during a Drop-Off.

Where the number of players on the Field of Play from one Team falls below four (4) players, the match is to be abandoned and the non-offending Team is to be declared the Winner.

If one Team on the Field of Play has four (4) players the opposing Team can have six (6) players. The Team with all six (6) players is not to be disadvantaged by dropping any Team players and can continue playing with all six (6) players on the Field of Play.

8.1 MIXED TEAMS:

In Mixed Teams the maximum number of males allowed on the Field of Play is three (3) and the minimum male requirement is one (1). The minimum female requirement is one (1).

A maximum of three (3) males are allowed to play on the Field of Play at any one time however if four (4) males are playing on the Field of Play then the match is to be abandoned and the non-offending Team is declared the Winner.

For example, if a Team has:

- three (3) females and three (3) males, the game is played
- two (2) females and three (3) males, the game is played
- one (1) female and three (3) males, the game is played
- four (4) females and two (2) males, the game is played
- five (5) females and one (1) male, the game is played

If no males are playing on the Field of Play the match is to be abandoned and the non-offending Team is to be declared the Winner.



9. REPRESENTATIVE PLAYERS

A representative player is a player that has played representative level Touch Football with the QLD or NSW School System or has participated in the SQBD Representative fixture during the previous 12 months, representing South Tweed Community Touch Association or any other Affiliated Touch Association of SQBD in the previous 12 months.

Due to the selection process the level of competition that players are exposed to at the various ages a blanket rule cannot apply across all age groups. As such the rules for the various age groups are as follows:

Age Group	Rule	Penalty
10 years and under	There are no representative restrictions to these age groups	Nil
12 years	A maximum of six (6) representative players to be registered in a Team. However, if a Team has more than five (5) representative players the opposing Team will be automatically awarded with a two (2) point advantage	Automatic 2 points to opposing team if more than five (5) representative players registered in a Team
14 Years and Over	A maximum of four (4) representative players to be registered in a Team	Automatic 2 points to opposing team if more than four (4) representative players registered in a Team
Playing up an age group	For all intents and purposes these Teams will be considered development squads	Nil

Playing in a development squad does not give players any advantage in the representative selection process. All players will be required to undergo the same selection process to be selected to play in a representative team.

A player aged 12 and under is not considered a representative player unless they have played at both a representative level within the QLD or NSW School System and participated in the SQBD Representative fixture during the previous 12 months, representing South Tweed Community Touch Association or any other Affiliated Touch Association of SQBD.

9.1 REPRESENTATIVE COACHES

Representative Coaches must nominate for this position via email to southtweed_touch@hotmail.com and must include their coaching accreditation, previous coaching history along with their WWCC details.

10. AGE REQUIREMENTS

All players may participate in an age division reflective to 31st December 2020.

Player age restrictions are as follows:

	Younger	Older
Mixed – 06	2015	2014
Mixed – 08	2013	2012
Under 10	2011	2010
Under 12	2009	2008
Under 14	2007	2006
Under 16	2005	2004
Under 18	2003	2002

Younger children can play up in an age group if they wish, so long as there is no obvious safety issue/s due to the physical differences in size, strength and/or coordination. If your child wishes to play in an older age group permission needs to be sought prior with South Tweed Community Touch Association Inc.



11. GAME TIMES

Due to COVID-19 this Season games are scheduled to be 15 minutes each half with a full game being 30 minutes of played touch. In order to comply with the COVID-19 Safety Plan the game time has been shortened as the fields need to be cleared after every game before the next game players can take to the fields.

However, this is also subject to change without notice, subject to ground maintenance and general conditions.

12. WET WEATHER POLICY OR FIELD CLOSURE

If fields are closed and/or all games are cancelled due to Wet Weather this will be notified on the South Tweed Community Touch Association Inc. website, Facebook page and a text message will be sent out to all Coaches/Team Managers.

Referee and all enquiries contact number 0400 605 555

Wet weather games will be classed as a bye (each team will be awarded three (3) points).

13. UNIFORM/PLAYING SHIRT

All Teams are required to play in the reversible shirts provided by South Tweed Community Touch Association Inc.

Home team (on the left-hand side of the draw) will be pink and away side (right hand side of draw) will be blue.

All players are required to wear a numbered shirt assigned to their team. Wearing substitute shirts or the swapping of shirts on the sideline with other players is not permitted and will result in the loss of points.

14. REPLACEMENT SHIRTS

All players must turn up ready to play this includes having the correct playing shirt. All players are provided with a playing shirt as part of their registration fee, this shirt will only be issued once full payment of registration fees have been received (\$120.00).

If a player has lost or damaged their playing shirt, they must pay \$20.00 for a replacement shirt. South Tweed Community Touch Association Inc will not load shirts to players.

15. PLAYER INJURY

Player injury forms are available in the Clubhouse. If a player sustains an injury, please inform the Duty Manager before you leave the facility on the day of play.

16. COMPETITION POINTS

Competition Points towards the premiership ladder will be awarded as follows:

- Three (3) points for a win, bye, an awarded forfeit and a wash out
- Two (2) points for a draw
- One (1) point for a loss
- Zero (0) points for a forfeit

In the event that two (2) or more Teams are tied on match points at the end of the preliminary rounds, positions will be decided by the difference in total point 'for', and total points 'against'. This is worked out by tries scored divided by tries scored against times by 100 divided by games played (this does not include a forfeit or a bye).

The finals format will be Top Four (4) Teams.



17. FORFEITS

Teams must attend their playing fields at least five (5) minutes before the commencement of their match or advertised time for Grand Finals.

It is the responsibility of each Captain to report to the Match Referee or Referees two (2) minutes before the commencement of the game or advertised time for Grand Finals so that the toss of the coin can be affected without loss of time.

If a Team is not at the field at the advertised starting time of the toss, the attending Team can be awarded the winning of the toss.

The offending Team will receive a maximum of five (5) minutes from the commencement of the game (siren/whistle) to position the Team on the field and be ready to commence play.

If the offending Team is not in attendance after the five (5) minutes has expired, the game will be deemed a forfeit and the non-offending team will be awarded the win with a 5-0 score.

The offending Team will receive a 0-5 score.

If a Team needs to forfeit for any reason, the Coach must send a text message to the contact number 0400 605 555 one (1) hour prior to game time to advise of a forfeit.

Failure to do this may result in loss of points.

18. RULES

The 8th Edition of the Touch Football Australia Playing Rules (six (6) a side on the Field of Play at any one-time during matches) will apply unless otherwise stated.

19. FINAL QUALIFICATIONS

A player must sign on for a minimum of five (5) competition rounds to be considered eligible to play in the finals.

A player must sign on correctly to have competition game recorded and added to their game tally.

If a Team receives a forfeit victory at any stage throughout the competition round game period, and players registered at the time of the forfeit receive a game credited to their tally.

If it is found that a player has participated in a finals game and is not recorded as having played five (5) competition round games, the Team they played for will forfeit the game and will no longer be eligible to play in finals series.

20. FINALS FORMAT

- Top Four of Two weeks (Top 4 of 2 weeks)
- One v Four and Two v Three (1 v 4 and 2 v 3)
- Winner v Winner

21. INSURANCE

The Touch Football Australia Accident Insurance Scheme covers all players and officials who have met the insurance criteria of a TFA affiliated competition.

The contact number for an injured player to obtain a claim form is 1300 736 390.



22. BEHAVIOUR/CODE OF CONDUCT

All players and spectators are required to abide by the Standard TFA Code of Conduct. This document can be downloaded from Touch Football Australia's website (<https://touchfootball.com.au/media/4772/code-of-coduct-mpp-2017-v2.pdf>).

ZERO TOLERANCE

We have a zero tolerance on any type of abuse towards our Referees, Committee and Executive Committee Members, if you cannot abide by this you will incur an automatic two (2) week suspension.

No official or player other than the Team Captain is permitted to have any verbal communication with the Match Referee or Referees. Back chat or questioning the Referees decisions for any reason is prohibited.

Designated Team Captain and/or Team Coach may consult Competition Referee Co-ordinator only at the completion of the game.

Referees will be instructed to enforce zero tolerance rules regarding Referee abuse from players, coaching staff and spectators.

23. PROTESTS

Protests will be heard and determined by the Judiciary. The South Tweed Community Touch Association Incorporated Executive Members will form the Protest Committee. It will include at least three (3) Committee Members or persons designated by the Committee.

Protests must be lodged in writing within twenty-four (24) hours of the conclusion of the event in question, to the Club President (southtweed_touch@hotmail.com).

The protest is to be lodged and signed by the Team Manager or their nominated representative. The protest will then be investigated by the Protest Committee.

The Team Manager or their nominated representative will be notified of the decision.

Any notice to be served on any person to attending a hearing, will be served on the Team Manager or nominated representative of the Team involved, and any such service is deemed to be served on all parties or persons under the control of that Team Manager or their nominated representative.

24. JUDICIARY

Upon receipt of a Referees Report or Citing Report the Competition Director shall serve notice on all parties required to be in attendance at a Judicial Hearing. Notice to include all charges, date and time of hearing.

Note: Referees Reports to be submitted no later than 20 minutes of the completion of the relevant match. Citing Reports to be submitted within 24 hours of the incident. If the Co-ordinator of Referees and the Competition determine that a Judiciary Hearing is required, a Breach Notice will be issued to the team delegate and the player in question.

Reference will be made to the TFA Judiciary Guidelines. The charged person will be offered a Suspension prior to establishing a formal hearing. The player may choose to take the suspension or a formal hearing.

If found guilty at the Hearing, the minimum sentence for the offence will commence at double the rate of the offer in the first instance.



25. SUSPENSIONS

In the event of a player being sent from the field for the remainder of the game, an automatic two (2) match suspension will apply unless the Judiciary Committee considers further action is warranted.

Any player who is given a period of time more than once in any one (1) game, will also receive an automatic two (2) match suspension.

Any player who receives three (3) separate periods of time in three (3) separate games, will be cited to appear before the Judiciary to show cause why he/she should not be given an automatic two (2) match suspension or more if the Judiciary considers further action is warranted.

The suspension applies to the next two (2) matches the Team participates in that TFA controlled event. It does not include Byes or if the player belongs to a Team that forfeits in a match. Games forfeited to the suspended player/s Team will count.

26. CONCUSSION POLICY

South Tweed Community Touch Association Incorporated have adopted the TFA approved Concussion in Sport Policy for this event.

27. DROP OFF (as per 8th Edition Rules Touch Football Australia)

27.1 Should a Winner be required in drawn matches, the following Drop-Off procedure is used to determine a Winner only in the Semi Finals and Grand Finals.

27.1.1 Each Team will reduce their on-field Team to four (4) players and within 60 seconds take up a position to restart play from the Halfway Line, defending the same end of the field as at the End of Play.

27.1.2 The Drop-Off commences with a Tap from the centre of the Halfway Line by the Team that did not commence the match with Possession.

27.1.3 The Drop-Off will commence with a two (2) minute period of extra time.

27.1.4 Should a Team be leading at the expiration of the two (2) minute period of extra time then that Team will be declared the Winner and Match complete.

27.1.5 Should neither Team be leading at the expiration of two (2) minutes, a signal is given and the match will pause at the next Touch or Dead Ball. Each Team will then remove another player from the Field of Play.

27.1.6 The Match will recommence immediately after the players have left the field at the same place where it paused (i.e. the Team retains Possession at the designated number of Touches, or at Change of Possession due to some Infringement or the sixth Touch) and the Match will continue until a Try is scored.

27.1.7 There is no time off during the Drop-Off and the clock does not stop at the two (2) minute interval.

27.1.8 Substitution during the Drop-Off is permitted in accordance with normal Interchange Rules.

27.2 Mixed gender Teams may have no more than (2) males on the field during the Drop-Off.

27.2.1 In the case of a male player serving time in the Sin Bin at the commencement of the Drop-Off the offending Team will start with no more than one (1) male on the field.

27.2.2 Where a male player has been dismissed for the remainder of the match, the offending Team will be permitted to have no more than one (1) male on the field for the duration of the Drop-Off.



- 27.3** At the commencement of the Drop-Off, if there is a player serving time in the Sin Bin and is yet to complete the required time, their Team commences the Drop-Off with one (1) less player on the field than their opposition and continues to play with one (1) player less until the Sin Bin period has been completed.
- 27.4** At the commencement of the Drop-Off, if a Team has had a player dismissed for the remainder of the match that Team continues to play with one (1) player less than the opposition Team for the duration of the Drop-Off.
- 27.5** For the avoidance of doubt for clauses 27.3 and 27.4 the non-offending Team will retain a numerical advantage on the Field of Play during the Drop-Off.

28. BLOOD BIN

Any player with a bleeding cut or abrasion is to leave the Field of Play immediately and have the cut or abrasion cleaned and covered. At this time, any blood-stained clothing must also be either cleaned or replaced. If the player does not leave the Field of Play immediately, the Match Referee will stop the game and ask the player to leave the Field of Play (normal substitution rules apply).

Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood-stained clothing and equipment cleaned or replaced, the player may return to the Field of Play and continue play. If bleeding cannot be controlled and the wound securely covered, the player must not continue in the game.

29. JEWELLERY

To prevent any jewellery related injuries players are to remove all jewellery however earrings can be taped.

Watches, Fitbits and hairbands around wrists are also to be removed.

It is the responsibility of players, managers and Match Referee/s to ensure that all players adhere to this policy.

30. FOOTWEAR

A player **MUST** wear shoes. Only Touch approved footwear can be worn. No metal studs or screw in studs permitted.

31. MATCH BALLS

Official South Tweed Stingers balls will be supplied as match balls. Balls are provided at each game by the Match Referee and must be returned at the end of the game to the Match Referee.

32. TROPHIES

Trophies will be determined by the South Tweed Community Touch Association Incorporated Committee.

33. PRESENTATIONS

All presentations will be available on Grand Final night only. However, this is subject to change.